

TP_GOLD

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COLLABORATORS

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Chapter 1

TP_GOLD

1.1 Tempest - Multi Colored Cards

Tempest - Multi Colored Cards

Dracoplasm

Lobotomy

Ranger en-Vec

Segmented Wurm

Selenia, Dark Angel

Sky Spirit

Soltari Guerrillas

Spontaneous Combustion

Vhati il-Dal

Wood Sage

1.2 Dracoplasm

Dracoplasm

Color = Blue/Red

Rarity = TP (R)

Type = Summon Shapeshifter(*/*)

Cost = UR

Artist = Andrew Robinson

Text (TP): Flying

When you play Dracoplasm, sacrifice any number of creatures. Dracoplasm comes into play with power equal to the total power of the sacrificed creatures and toughness equal to the total toughness of those creatures.

<R>: Dracoplasm gets +1/+0 until end of turn.

NO RULINGS

1.3 Lobotomy

LoBotomy

Color = Blue/Black
Rarity = TP (U)
Type = Sorcery
Cost = 2UB
Artist = Thomas M. Baxa

Text (TP): Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

NO RULINGS

1.4 Ranger en-Vec

Ranger en-Vec

Color = White/Green
Rarity = TP (U)
Type = Summon Soldier (2/2)
Cost = 1WG
Artist = Randy Elliott

Text (TP): First strike

<G>: Regenerate Ranger en-Vec.

NO RULINGS

1.5 Segmented Wurm

Segmented Wurm

Color = Red/Green
Rarity = TP (U)

Type = Summon Wurm(5/5)
Cost = 3RG
Artist = Jeff Miracola

Text(TP): Whenever Segmented Wurm is the target of a spell or ability, put a -1/-1 counter on it.

NO RULINGS

1.6 Selenia, Dark Angel

Selenia, Dark Angel

Color = White/Black
Rarity = TP (R)
Type = Summon Legend(3/3)
Cost = 3WB
Artist = Matthew Wilson

Text(TP): Flying
Selenia, Dark Angel counts as an Angel.
Pay 2 life: Return Selenia to owner's hand.

NO RULINGS

1.7 Sky Spirit

Sky Spirit

Color = White/Blue
Rarity = TP (U)
Type = Summon Spirit(2/2)
Cost = 1WU
Artist = Rebecca Guay

Text(TP): Flying, first strike

NO RULINGS

1.8 Soltari Guerrillas

Soltari Guerrillas

Color = White/Red
Rarity = TP (R)
Type = Summon Soldiers(3/2)
Cost = 2WR

Artist = Val Mayerik

Text(TP): Shadow (This creature can block or be blocked by only creatures with shadow.)
If Soltari Guerrillas assigns combat damage to any opponent, you may redirect that damage to target creature.

NO RULINGS

1.9 Spontaneous Combustion

Spontaneous Combustion

Color = Black/Red
Rarity = TP (U)
Type = Instant
Cost = 1BR
Artist = Doug Chaffee

Text(TP): Sacrifice a creature: Spontaneous Combustion deals 3 damage to each creature.

NO RULINGS

1.10 Vhati il-Dal

Vhati il-Dal

Color = Black/Green
Rarity = TP (R)
Type = Summon Legend(3/3)
Cost = 2BG
Artist = Ron Spencer

Text(TP): <T>: Target creature's power or toughness is 1 until end of turn.

NO RULINGS

1.11 Wood Sage

Wood Sage

Color = Blue/Green
Rarity = TP (R)
Type = Summon Druid(1/1)
Cost = UG
Artist = Paolo Parente

Text (TP): <T>: Name a creature card. Reveal the top four cards of your library to all players. If any of those cards are the named card, put them into your hand. Put the rest into your graveyard.

NO RULINGS

1.12 "

Color =
Rarity = TP ()
Type =
Cost =
Artist =

Text () :

NO RULINGS

1.13 unnamed.1

Color =
Rarity = TP ()
Type =
Cost =
Artist =

Text () :

NO RULINGS

1.14 unnamed.2

Color =
Rarity = TP ()
Type =
Cost =
Artist =

Text () :

NO RULINGS

1.15 unnamed.3

Color =
Rarity = TP()
Type =
Cost =
Artist =

Text():

NO RULINGS

1.16 unnamed.4

Color =
Rarity = TP()
Type =
Cost =
Artist =

Text():

NO RULINGS

1.17 unnamed.5

Color =
Rarity = TP()
Type =
Cost =
Artist =

Text():

NO RULINGS

1.18 unnamed.6

Color =
Rarity = TP()
Type =
Cost =

Artist =

Text():

NO RULINGS
